prospectus

This half term's POWer Project is:

'Extreme Survival'

Choose projects to achieve your House Points. You can add with your own ideas too!
Tick off what you have completed to achieve your points

3 POWer Points:

Develop your creativity:

- Create a model of your base camp.
- Put together a rucksack of the 10 most important items for your survival.
- Design and create a shelter to protect you from the elements.
- Create a map to help someone escape an extreme environment.

2 POWer Points:

Extend your research skills:

- Create a fact file about your chosen 'Survival' location.
- Make a survival guide of Top Tips.
- Draw a map of your location - label key features that help and to avoid DANGER!

2 POWer Points:

Explore your mathematical/ entrepreneurial skills:

- You have £1000 to spend on supplies. How would you spend it? What supplies are vital for your survival?
- Create a table /graph to show temperatures in your locality over a year.
- Create a plan and a net of your tent/shelter.

1 POWer Point:

Explore:

- Spend the day or an evening in a tent so that you are living wild.
- An outdoor space near you... Take photos, make dens, climb trees... BE SAFE!